

TECHNICAL SPECIFICATION



EVOGuard®C1 Industrial Visor

EVOGuard®C1 Industrial Visor / ADA240-060-000



DESCRIPTION

EVOGuard®C high performance industrial visors provide comprehensive facial coverage without limiting movement. The optical class 1 visor range offers UV protection and a panoramic view with minimal distortion.

Fully compatible with EVOGuard® browguard systems and *EVO® helmet models, the C1 visor offers up to AT rated impact protection and is also suitable for use with the Force®8 half mask and P3 filters.

*Excluding EVO®6100 and EVO® VISTA® ranges.

OPTIONS

EVOGuard®C1 Industrial Visor (ADA240-060-000)

SAFETY STANDARDS

EN 166 • EN 170



JSP Limited. Worsham Mill. Minster Lovell. Oxford OX29 0TA. England.

Tel: +44 (0)1993 826050 / Fax: +44 (0)1993 824411 / Email: sales@jpsafety.com / Web: www.jpsafety.com

Do Not Publish without written permission from JSP Limited. Contact copyright@jpsafety.com. Information correct in the United Kingdom at date of issue and may be subject to change. Any third-party machine and automated translations processed by users may have inaccuracies and should not be relied upon.

Page 1 of 3 / Issued 31 Jan 2026 / Copyright 2018 - 2026. JSP Limited. All Rights Reserved.



SPECIFICATIONS



RADIATION PROTECTION BREAKDOWN filtering effect
Scale Number
2C



LIGHT TRANSMISSION BREAKDOWN Lens Shade number
1.2



Manufacturer's Trademark
JSP Dagger



High Energy Impact resists a 6 mm, 0.86g ball @ 190 m/s
Maximum protection for face shields
A - When fitted to EVO® helmets



Optical Class (1 – Class 1 – High quality for regular use. 2 – Class 2 – Medium quality for occasional use. 3 – Class 3 – Low quality for exceptional use)
1



The letter T, immediately after the mechanical strength symbol, authorises use for high speed particles at extreme temperatures. (-5°C and +55°C) Optional
T



Medium Energy Impact resists a 6 mm, 0.86g ball @ 120 m/s Maximum protection for goggles.
B - When fitted to EVOGuard® browguard



Resistance to Molten Metals and Hot Solids (optional)
9



Protection from Liquid Splash
3



BSI Kitemark
Yes



Visor Length
18.5cm



Product Weight
185g



Material
Polycarbonate Shield



Kit
Supplied With: EVO® 2,3,5,DS,Lite,Skyworker™
Arms. EVO8/EVOLite Badgeholder Arms.
EVOGuard® Browguard Mounting System

Lens Thickness - centre
2.00mm

Lens Thickness - edge
1.70mm



Recyclable
Yes

FEATURES



Compatibility

EVOGuard® visors maximise compatibility with JSP half masks, disposable respirators, prescription glasses and the Sonis® helmet mounted ear defencer range.



Vision

The optical class 1 visor offers a panoramic view with minimal distortion, ideal for comfortable all day wear.



Impact

Wide range of high performance visors offering up to A rated impact resistance when fitted to a safety helmet and medium energy impact protection with the EVOGuard® browguard.



Coverage

EVOGuard® visors provide comprehensive facial coverage without limiting movement. EVOGuard® MAX visors offer enhanced coverage with an integral chinguard.



UV Protection

Visor filters harmful UV radiation to protect the eyes whilst also offering high light transmission and enhanced colour recognition.



Helmet & Browguard Integration

Compatible with EVO® helmet models and EVOGuard® browguard systems. Visor supplied with dual system clips for mounting to a helmet or browguard.

RANGE

VIDEOS

▶ www.youtube.com/watch?v=_VnTgBRRT9E



JSP Limited. Worsham Mill. Minster Lovell. Oxford OX29 0TA. England.

Tel: +44 (0)1993 826050 / Fax: +44 (0)1993 824411 / Email: sales@jpsafety.com / Web: www.jpsafety.com

Do Not Publish without written permission from JSP Limited. Contact copyright@jpsafety.com. Information correct in the United Kingdom at date of issue and may be subject to change. Any third-party machine and automated translations processed by users may have inaccuracies and should not be relied upon.

Page 2 of 3 / Issued 31 Jan 2026 / Copyright 2018 - 2026. JSP Limited. All Rights Reserved.



DOWNLOADS

-  [Image Pack \(ZIP\)](#)
-  [doc-evoguard.pdf \(PDF\)](#)